

## DIGITAL ILLUSTRATION [Armato]

### Project #3 – Hybrid Illustration

For this assignment you will be incorporating a traditional drawing into the digital finished product. After spending time making several black-and-white pencil-on-paper observational drawings, you will choose one to use as your “skeleton” image. This image should be redrawn using a fine black marker (no pencil). After the inking is completed, you are ready to convert your analog drawing into a digital file. Follow the steps outlined below to create a bitmap image. You will then complete the illustration by adding color in Adobe Illustrator. The process is fairly quick for creating playful, stylized illustrations. However, depending on the quality of your original drawing, rather precise and detailed illustrations that still retain a hand-drawn quality can also be created with this method.



#### Helpful Steps

- Scan final drawing at 300 dpi.
- Open in Photoshop.
- Clean-up, crop, adjust levels.
- Change mode to Bitmap.
- Save image as .tif.
- Place this .tif into Illustrator (do not link).
- Lock the layer containing the placed image and create new layer below it.
- All color should fall behind the scanned drawing.
- Save as Illustrator file.